

d20sounds — General License Terms

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1. Ownership

All d20sounds music, recordings, compositions, stems and associated materials remain the intellectual property of their respective copyright owner(s), unless explicitly stated otherwise.

Purchasing a license or receiving a license through Patreon grants you usage rights only. Copyright and ownership are not transferred.

2. Non-Exclusive License

Unless explicitly agreed otherwise in writing, all licenses are non-exclusive. d20sounds remains free to use and license the same music to other customers and projects.

3. No Redistribution

You may not:

- Sell the original audio files
- Share the downloaded files with others
- Upload the music as downloadable music
- Include the files in another music library
- Include them in a stock music collection
- Give the files away
- Sublicense the music to third parties

Your audience may experience the music as part of your licensed content or project, but may not receive the original music files.

4. No Standalone Music Releases

You may not release d20sounds music as your own music. This includes distribution through Spotify, Apple Music, Amazon Music, YouTube Music, Bandcamp, SoundCloud, Deezer, and other music distribution platforms — unless you have received explicit written permission from d20sounds.

5. Content ID

You may NOT register d20sounds music with any Content ID or rights-management system. This includes YouTube Content ID or comparable automated copyright-claiming systems.

You may not claim ownership of d20sounds music, or use a distributor, label or service that creates ownership claims against d20sounds or other legitimate users of the music.

6. Editing and Stems

Licensed music may be reasonably edited to fit your content or project. Permitted edits include:

- Trimming
- Looping

- Fades
- Volume adjustments
- Changing the start or end point
- Combining provided stems into a custom mix

However, you may not use tracks or stems to create a new standalone musical work for distribution or sale. Remixes, derivative music releases and substantial musical transformations require written permission.

7. Attribution

Credit is appreciated but not required. If you would like to credit the music, please use:

Music by d20sounds — Written and produced by Martin Schartin

You may also link to d20sounds.

8. License Holder

A license applies to the individual or legal entity that purchased it. A Creator License is intended for content published through the license holder's own creator channels or brand. A Project License applies only to the project identified when the license was obtained. Licenses may not be transferred or resold without written permission.

9. Client Work

A standard Creator License does not automatically cover work produced for paying clients. If you are producing content on behalf of another company, client or organization, please contact d20sounds for the appropriate Project or Commercial License.

10. Prohibited Uses

A d20sounds license does not permit use of the music:

- As a standalone music product
- In stock music libraries
- For redistribution
- To falsely claim authorship or ownership
- For Content ID registration
- For sublicensing
- In another music licensing service

d20sounds reserves the right to refuse or terminate licenses where the music is used unlawfully or in a way that materially infringes the rights of d20sounds.

11. Patreon Memberships

Patreon members receive only the additional licensing rights explicitly described by d20sounds for their membership tier. An eligible membership does not transfer ownership of any downloaded music or stems.

For the Erzmagier tier and above, the additional d20sounds Creator License applies according to the Patreon Creator License terms.

12. Questions and Special Uses

Not sure which license you need? Just ask. If your project doesn't clearly fit one of the categories above, contact info@martinschroer.de — please include the track, type of project and intended use.
